The object of this game is to create a "fence" in each of the grids shown below. This fence must be a closed loop that connects dots horizontally or vertically, but not diagonally. The numbers in the grid indicate how many sides of the fence go around that space. You can see in the sample problem below that every space with a 2 is bordered by two sides of the fence, every space with a 3 is bordered by three sides of the fence, and so on. Try to find as many different solutions as you can for each problem. In this example, there are three different solutions.